

Sustainability of health information exchange platform based on information cooperation

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Abstract: Inactive user participants are an obstacle to the improvement of the sustainability of health information exchange platforms. First, the evolutionary game model of patients and healthcare providers participating in information sharing under four value-based healthcare delivery modes, i.e., traditional medical model, collaborative care, self-managed care (SMC), and healthcare value co-creation (HVC), is constructed. Second, co-creators' initial participation ratio, information quality, which can trigger deviation from equilibrium sustainability in the dynamic process, is analyzed. Results show that extensive patient participation is more helpful to sustainable platform operation than provider participation. Moreover, quality patient data are more conducive to transforming the healthcare model from SMC to HVC than healthcare provider data.

Key words: healthcare information exchange; platform sustainability; information cooperation; evolutionary game

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The health information exchange (HIE) between patients and healthcare providers (HPs) is a cornerstone of the digital transformation of healthcare and a critical enabler for co-creating health value. In the framework of health value co-creation theory, HIE-based medical services can be divided into four categories on the basis of the degree of patients and HPs' participation^[1]: The first service mode is the traditional medical model (TMM), which is a base data storage between patients and HPs^[2], such as the electronic health record. The second service mode is collaborative care (CC), which is originally designed for interoperability and knowledge sharing among HPs^[3]. The third service mode is self-managed care (SMC), where patients exert effort to report information to help HP monitoring and predict health status. The last service mode is healthcare value co-creation (HVC), where patients and HPs are co-creators with medical information^[4] and jointly contribute to healthcare delivery

efficiency and treatment outcome. Studies show that HIE saves 1 298 US dollar per procedure by reducing the length of stay by 30% and reducing preventable 30-day readmission by 38.2% for a hospital^[5].

HIE sustainability and operational maturity are always considered as serious obstacles in spite of the existence of numerous business models^[6]. The longevity of HIE is excessively dependent on government investment or external funding^[7]. Specifically, the Coronavirus disease 2019 allowed telemedicine to flourish; more than 50% of medical visits were conducted via HIE at the height of the pandemic; however, the significant decline in user participation at the end once again highlighted the problem of HIE sustainability^[8]. Therefore, our work aims to analyze how to achieve the sustainability of healthcare information services under patient—HP co-creation.

We build a three-party healthcare supply chain that includes the HIE platform, HPs, and patients within an evolutionary game structure. We also construct mathematical models of the participant evolutionary process under four service modes (i.e., TMM, CC, SMC, and HVC). In addition, we conduct a numerical simulation to investigate the impact of service upgrading on HIE platform sustainability as an extension.

Compared with most research that uses static game theory to analyze HIE sustainability, our work uses the evolutionary game method, which allows us to understand how co-creators' trivial actions under different dynamic service modes can trigger deviation from equilibrium, such as initial participation ratio and information quality. Given that this method has the advantage of capturing the group decision interaction process, it is widely used in the study of information service platform sustainability^[9–11]. We differ from previous studies because we define patients as co-creators who shape treatment outcomes. In previous studies, patients are defined as consumers, and treatment outcomes are solely dependent on care providers' judgment. In sum, our work emphasizes patients' role in co-creating value for medical information services, as opposed to recipients of service prices in previous research on patient engagement^[12–13]. Moreover, we define HIE sustainability as the user (patient and HP) constant engagement in a value-based healthcare delivery setting, which differs from existing studies where HIE sustainability is equal to HP profitability^[12, 14–15].

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1 Model

To explore the effect of interaction between patients and HPs on the HIE platform, we consider a healthcare service supply chain constructed by a group of HPs, a group of patients, and one HIE platform. Patient i has a binary decision on their effort for health data sharing. The λ fraction of the patient's invested high compliance belongs to group P_H with effort cost K_p^a . The higher the compliance, the more the information quality of the patient increases, which benefits co-creation and health value^[16], such as improving doctors' understanding of physical conditions by providing more ample information. Therefore, $q_p(K_p^a) = aK_p^a$ is denoted as self-management effect to represent the quality of patient information sharing, where a is the quality ecoefficiency of effort. Accordingly, a $1 - \lambda$ fraction of a patient has low compliance categorized as group P_N with effort cost K_p^b .

In general, HPs invest in basic or advanced levels of information exchange service^[14]. For HP j , we have μ possibility with advanced service grouped H_H with cost K_{HP}^a . The advanced information service provides a knowledge effect for treatment; for example, communication with others allows HPs to keep up to date on the latest knowledge in medicine and technology, and physicians can choose better or safer treatments for patients^[17]. The knowledge effect is correlated to the number of HPs in the network. HP information quality is denoted by μq_H where q_H is quality. A $1 - \mu$ fraction of HPs' non-advanced service exists, which is denoted as H_N with cost K_{HP}^b . Meanwhile, the basic information service provides an operational effectiveness effect represented by α , such as reduced HP costs as fewer duplicate tests, office consumables, and fewer health records.

We define co-create factors $\beta_{ij} \in (0, 1)$ to distinguish

between the utility of value co-creation of different service modes, which include operational efficiency effect, knowledge effect, and self-management effect. In TMM mode, where patients provide low-quality information and HPs invest in basic information service, only basic data connectivity can be achieved, hence it is an efficiency impact. The CC mode, where HPs invest in advanced information sharing services, provides HPs with access to medical knowledge to aid auxiliary diagnosis. Thus, it has a knowledge effect. The SMC mode, where patients must exert more effort to self-report, helps HPs send direct feedback to patients. Therefore, it has an efficient and self-managing effect. HVC, where high patient compliance and HP investment are excluded, consists of intelligent diagnosis and treatment based on patient self-reports and existing medical knowledge. Hence, it has a knowledge and self-management impact. The initial health condition for patient i is $S_{ij}^0 = 1$, and the decline rate without HP treatment is $\varepsilon (0 < \varepsilon < 1)$; the decline rate for patient i , after being treated by HP j denoted as $\varepsilon_{ij} \in (0, 1)$, is convex decreasing with co-created factors β_{ij} ; that is, the co-creation effect decreases health value slowly if it is positive^[18], and the reduction of deterioration becomes increasingly limited, $\varepsilon'_{ij}(\beta_{ij}) < 0$ and $\varepsilon''_{ij}(\beta_{ij}) < 0$. We assume that the function of decline is $\varepsilon_{ij} = \varepsilon e^{-\beta_{ij}}$ for brevity. To compare the four service models, we use the difference between the deterioration of health value before and after intervention as a proxy index for improvement in health value, denoted as $\Delta S_{ij}^t = \varepsilon(1 + e^{\beta_{ij}})$. Without losing generality, we assume that patients' perceived benefit is constituted by health value and medical cost. Fig. 1 illustrates four different medical service chains on the basis of various services in the HIE platform. Tab. 1 shows the payoff matrices of patients and HPs under different service strategies.

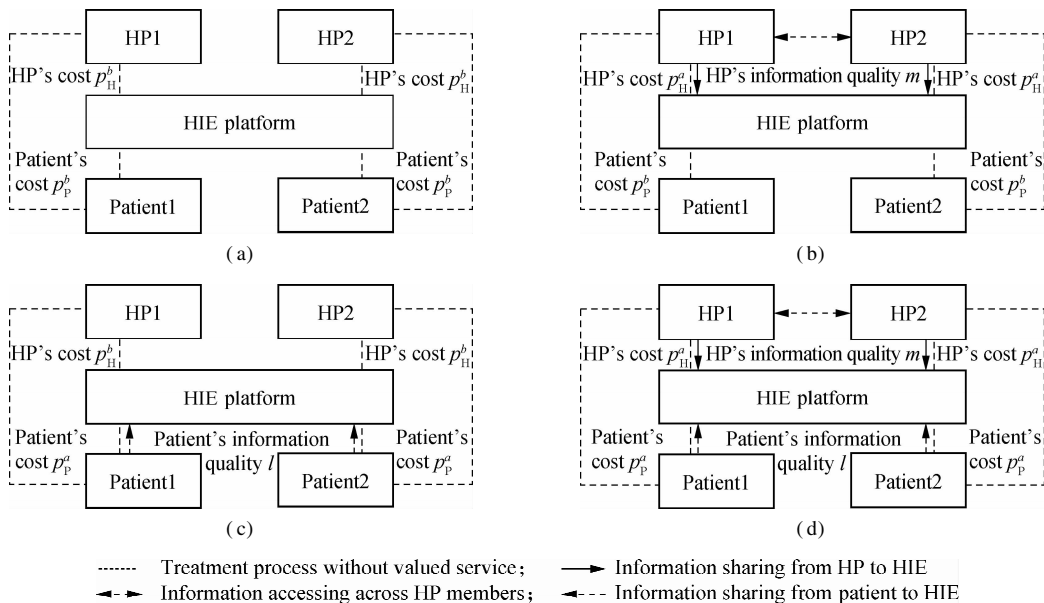


Fig. 1 Healthcare delivery structure under different HIE services. (a) TMM; (b) CC; (c) SMC; (d) HVC

Tab. 1 Payoff matrices of patients and HPs

Healthcare delivery mode	Patient's payoff	HP's payoff
TMM	$\varepsilon(1 + e^\alpha) - K_p^b$	$\alpha - K_{HP}^b$
CC	$\varepsilon(1 + e^{\mu q_H}) - K_p^b$	$\mu q_H + g - K_{HP}^a$
SMC	$\varepsilon(1 + e^{\alpha + q_p(K_p^a)}) - K_p^a - aK_p^a$	$\alpha + q_p(K_p^a) - K_{HP}^b$
HVC	$\varepsilon(1 + e^{\mu q_H + q_p(K_p^a)}) - K_p^a - aK_p^a$	$\mu q_H + q_p(K_p^a) + g - K_{HP}^a$

The efficacy of patients with high compliance is calculated as follows:

$$u_p^h = \mu \varepsilon(1 + e^{\mu q_H + q_p(K_p^a)}) + (1 - \mu) \varepsilon(1 + e^{\alpha + q_p(K_p^a)}) - K_p^a - aK_p^a \quad (1)$$

Meanwhile, the benefit of patients with no compliance is equal to

$$u_p^l = \mu \varepsilon(1 + e^{\mu q_H}) + (1 - \mu) \varepsilon(1 + e^\alpha) - K_p^b \quad (2)$$

Hence, we can obtain the mixed strategy expectations of patients as follows:

$$u_p = \lambda \mu \varepsilon(e^{\mu q_H + q_p(c)} - e^{\mu q_H}) + \lambda(1 - \mu) \varepsilon(e^{\alpha + q_p(c)} - e^\alpha) - \lambda((K_p^a - K_p^b) + aK_p^a) + \mu \varepsilon(1 + e^{\mu q_H}) + (1 - \mu) \varepsilon(1 + e^\alpha) - K_p^b \quad (3)$$

Similarly, HPs with a high investment in advanced information service can be represented by

$$u_H^h = \mu q_H + g - K_{HP}^a + \lambda q_p(K_p^a) \quad (4)$$

In contrast, HPs with low investment can obtain

$$u_H^l = \alpha - K_{HP}^b + \lambda q_p(K_p^a) \quad (5)$$

The benefit for all HPs can be represented as

$$u_H = \mu \lambda (\mu q_H + q_p(c) + g - K_{HP}^a) + \mu(1 - \lambda)(\mu q_H + g - K_{HP}^a) + (1 - \mu) \lambda (\alpha + q_p(c) - K_{HP}^b) + (1 - \mu)(1 - \lambda)(\alpha - K_{HP}^b) \quad (6)$$

2 Equilibrium Analysis

The participation of patients and HPs in the HIE service platform changes dynamically according to their expected utility. By analyzing the existence and location of the evolutionary equilibrium solution, we have an insight into whether the HIE platform is sustainable. We solve the evolutionary stability strategy on the basis of the replication dynamics of the choice of HPs and patients. For patients, we have the replication dynamics below:

$$S(\lambda) = \frac{d\lambda}{dt} = \lambda(1 - \lambda)(\mu \varepsilon(e^{\mu q_H + q_p(K_p^a)} + e^{\mu q_H}) + (1 - \mu) \varepsilon(e^{\alpha + q_p(c)} - e^\alpha) - (K_p^a - K_p^b) - aK_p^a) \quad (7)$$

The second derivative formula is

$$S'(\lambda) = \frac{d^2\lambda}{dt^2} = (1 - 2\lambda)(\mu \varepsilon(e^{\mu q_H + q_p(K_p^a)} + e^{\mu q_H}) + (1 - \mu) \varepsilon(e^{\alpha + q_p(c)} - e^\alpha) - (K_p^a - K_p^b) - aK_p^a) \quad (8)$$

A cooperation-driven patient has two boundary equilibrium points $\lambda_1^* = 0$, $\lambda_2^* = 1$, and it depends on co-

operator HP participant fraction $\bar{\mu}$ where $\bar{\mu} = \frac{(K_p^a - K_p^b) + aK_p^a - (1 - \mu) \varepsilon(e^{\alpha + q_p(K_p^a)} - e^\alpha)}{\varepsilon(e^{\mu q_H + q_p(K_p^a)} + e^{\mu q_H})}$. If $\mu = \bar{\mu}$,

then arbitrary λ is stable. If $\mu > \bar{\mu}$, then $\lambda_2^* = 1$ is asymptotically stable. If $\mu < \bar{\mu}$, then $\lambda_1^* = 0$ is asymptotically stable.

Patients' final group decision depends on cooperator HPs' group participant level, which is a threshold denoted as $\bar{\mu}$. When the HP participant level is equal to $\bar{\mu}$, a unique optimal participant level for the patient group exists. When the HP participant level is relatively lower than $\bar{\mu}$, patients' willingness is limited, and no patient will join HIE in sharing their health data; when the HP participant level is higher than $\bar{\mu}$, patients are encouraged to share data and their final optimal group decision for them to participate in HIE. The proof is omitted.

For HPs, we have the replication dynamics below:

$$S(\mu) = \frac{d\mu}{dt} = \mu(1 - \mu)(\mu q_H + g - (K_{HP}^a - K_{HP}^b) - \alpha) \quad (9)$$

The second derivative formula is

$$S'(\mu) = \frac{d^2\mu}{dt^2} = (1 - 2\mu)(\mu q_H + g - (K_{HP}^a - K_{HP}^b) - \alpha) + \mu(1 - \mu) q_H \quad (10)$$

The upgrading-driven HP has two boundary equilibrium points: $\mu_1^* = 0$, $\mu_2^* = 1$, and it depends on the HP's external subsidy and payoff from service upgrading $K_{HP}^a + (\alpha - K_{HP}^b)$. If $g = K_{HP}^a + (\alpha - K_{HP}^b)$, then arbitrary μ is stable. If $g > K_{HP}^a + (\alpha - K_{HP}^b)$, then $\mu_2^* = 1$ is asymptotically stable. If $g < K_{HP}^a + (\alpha - K_{HP}^b)$, then $\mu_1^* = 0$ is asymptotically stable.

Different from patients' group decision that relies on cooperators' decision, we can see that HPs' optimal decision only depends on external subsidy and payoff from service upgrading. When external subsidy counteracts the cost for service upgrading, HPs have no difference in sharing data and maintain the status quo. When the external subsidy is higher than the cost for service upgrading, the group decision for HPs is to participate in HIE. On the contrary, no HP is willing to share when the external subsidy is lower than the cost for service upgrading. The proof is omitted.

3 Numerical Simulation

From the previous analysis, we summarize that the motivation for patients to join HIE comes from cooperation, whereas that for HPs comes from service updating. To ef-

fectively enhance the HIE sustainability and the cooperation between patients and HPs, a simulation experiment is conducted to analyze the effect of the initial state of population and information quality on the system sustainability. Moreover, the effect of implementing a new payoff for either patients or HPs on platform sustainability is explored.

3.1 Sustainability

We assume that the quality of patients and HPs information is divided into three levels (low, medium, and high). Thus, a 3×3 state matrix unveils all combinations for the choices of both sides. In each combination, we set that the initial proportion of patients and HPs actively participating in HIE is 0, which increases to 1 with a step size of 0.01 to go through a total of 100×100 initial scenarios. During the whole five periods, we output the payoff of patients and HPs at each time point; specifically, the numerical values of the different levels of information quality for HP $q_H \in [2, 5, 10]$ and patient information quality $q_P \in [0.2, 0.5, 0.8]$. We calculate the sum of the utility of patients and HPs that represents the stationary value of HIE sustainability, which is defined according to the following equation:

$$\langle s \rangle = \lambda \mu(u_P^h + u_H^h) + \bar{\lambda} \mu(u_P^l + u_H^h) + \lambda \bar{\mu}(u_P^h + u_H^l) + \bar{\lambda} \bar{\mu}(u_P^l + u_H^l) \quad (11)$$

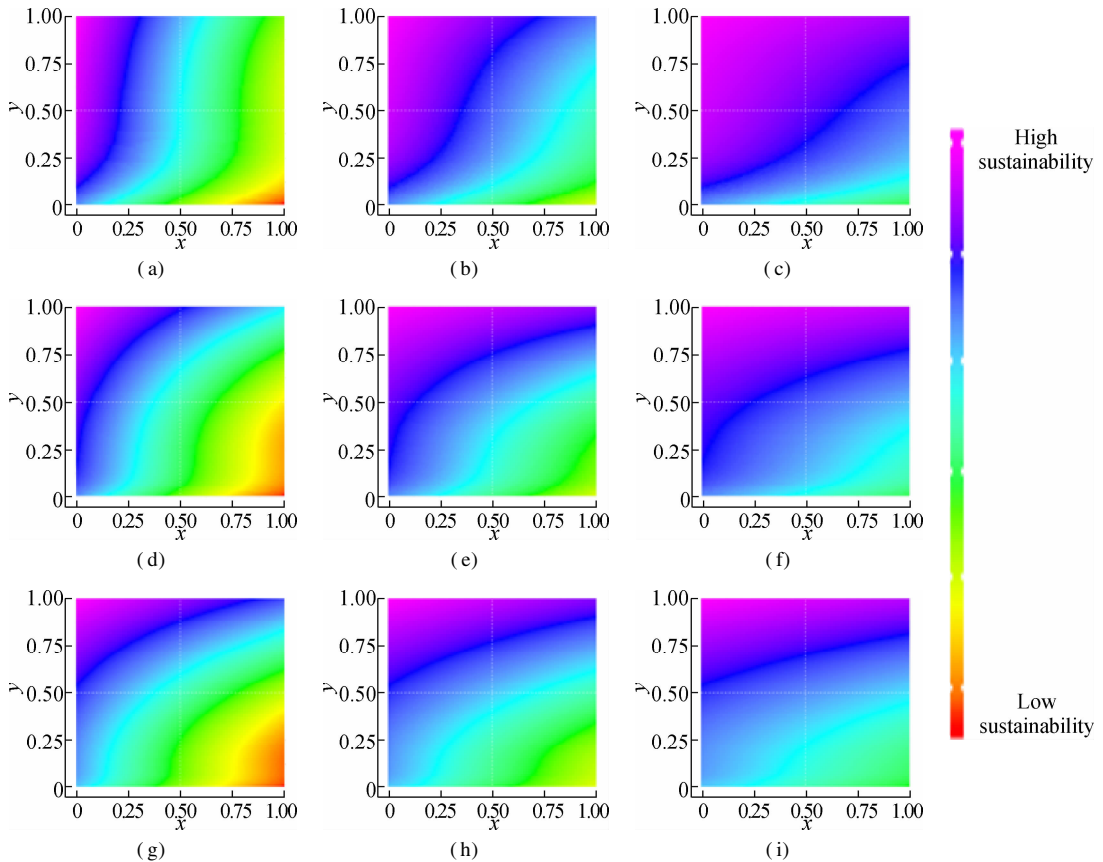


Fig. 2 Information quality and HIE sustainability. (a) Patient low & HP low; (b) Patient middle & HP low; (c) Patient high & HP low; (d) Patient low & HP middle; (e) Patient middle & HP middle; (f) Patient high & HP middle; (g) Patient low & HP high; (h) Patient middle & HP high; (i) Patient low & HP high

Platform sustainability is closely related to patient self-management compliance in terms of the quality and quantity of patient data shared. Fig. 5 shows that, except for low HP information quality, a high percentage of patient engagement always achieves the highest level of platform sustainability. In general, the lowest sustainability only occurs when patient information quality is low (in the right column). Therefore, patient information quality is the key to improve the total utility of the HIE platform.

3.2 Service updating

The HIE platform has insight and conducts price adjustments to maintain sustainability during operation. We introduce service updating in the simulation to analyze the feedback of HIE platform users on their utility changes.

In the first stage, following Babu and Mohan’s^[11] research, we consider four types of payoff provided by the HIE platform to manage the sustainability for patients and

HPs: Undesirable(U), Feasible-1(F1), Feasible-2(F2), and Best(B) (see Tab. 2). When the patient payoff is U, the benefit of data sharing or advanced information exchange service is low. Hence, patients are unmotivated to provide more quality health data. When the payoff is Feasible, whether patients can avail of advanced service within or outside the HIE platform is undetermined. When the payoff is B, patients can use the advanced service provided by HIE. The same holds for HPs in terms of information sharing quality. In the second stage, we consider that the platform will provide an opportunity for consumers and healthcare institutions to update or maintain their current service. To simplify the analysis, we ignore the situation when consumers and institutions terminate services, which means the payoff type in the second stage ought not to lead to worse than the current payoff, regardless if it is for consumers or HPs.

Tab. 2 Payoffs for service update and initial participant state

Service	HP’s payoff	Patient’s payoff	State	Initial participant proportion (HP, patient)
U	$\pi_{NN}^H > \pi_{NH}^H, \pi_{HN}^H > \pi_{HH}^H$	$\pi_{NN}^P > \pi_{HN}^P, \pi_{NH}^P > \pi_{HH}^P$	S1	(0.9, 0.1)
F1	$\pi_{NN}^H > \pi_{NH}^H, \pi_{HN}^H < \pi_{HH}^H$	$\pi_{NN}^P > \pi_{HN}^P, \pi_{NH}^P < \pi_{HH}^P$	S2	(0.5, 0.5)
F2	$\pi_{NN}^H < \pi_{NH}^H, \pi_{HN}^H > \pi_{HH}^H$	$\pi_{NN}^P < \pi_{HN}^P, \pi_{NH}^P > \pi_{HH}^P$	S3	(0.2, 0.8)
B	$\pi_{NN}^H < \pi_{NH}^H, \pi_{HN}^H < \pi_{HH}^H$	$\pi_{NN}^P < \pi_{HN}^P, \pi_{NH}^P < \pi_{HH}^P$		

For this question, the specific experiment is set up as follows: We first trace the dynamic process for ten periods. Then, we change the initial payoff of either patients or HPs in the middle procedure (period 5) and simplify the initial engaging of two groups of HIE users into three scenarios: S1, S2, and S3. We take the example of HP state S1 = [0.9, 0.1], which indicates that 90% of HPs invest low in HIE service, whereas only 10% purchase high in HIE service. According to the initial participation status (S1, S2, and S3), sharing information quality (low, medium, and high), user pre-payoff type, and user post payoff type (U, F1, F2, and B), we tag each ex-

periment and finally obtain valid results from 236 experiment settings.

When HP and patient information quality are in the medium level, the payoffs for HPs and patients in the first period are U and B, and then the HP-oriented changes the payoff type to F1. Fig. 3 shows the situation in which both users have reached an evolutionary equilibrium in the first stage, and the service update cannot achieve utility enhancement. That is, when patients and HPs have reached equilibrium in the early stage of platform operation, HIE is neither necessary nor improves user utility through price adjustment or service upgrade.

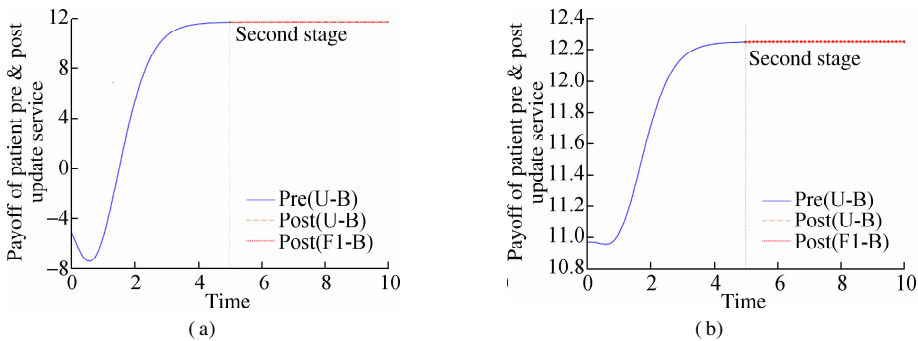


Fig. 3 Patient and HP utility with service updating—maintenance. (a) Patient utility; (b) HP utility

When HP information quality is low and patient information quality is medium, the payoff for HPs and patients in the first period is F1, and then the patient-oriented

service updating changes the payoff to B. Fig. 4 illustrates that utility improvements for HIE platform users can be achieved by providing HP-oriented service upgrades.

When the utility of both parties increases with time during the first stage, the HP-oriented service upgrade of HIE

can improve the equilibrium utility of users of both parties in the second stage.

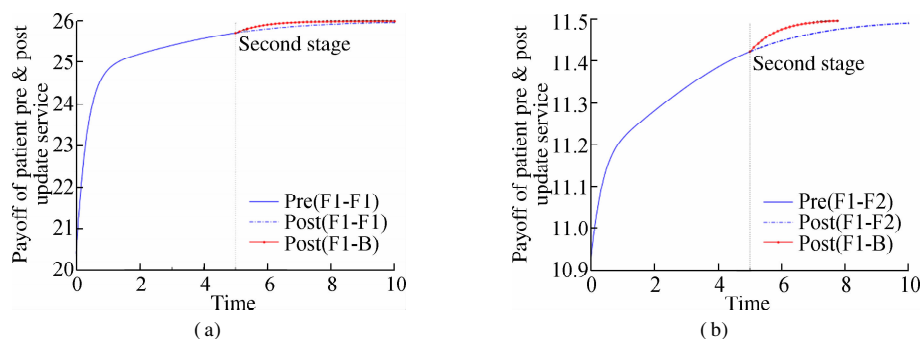


Fig. 4 Patient and HP utility with service updating—reinforce. (a) Patient utility; (b) HP utility

When HP information quality is low and patient information quality is medium, the patient payoffs are F2 and B, and then HP-oriented service updating changes the payoff from U to F1. Fig. 5 indicates the effect of patient-oriented service updating on HIE user utility. In the first

stage, the diminishing utility of users indicates that platform sustainability is weak; then, the patient-oriented service upgrade can help enhance the sustainability of the platform to improve the user utility.

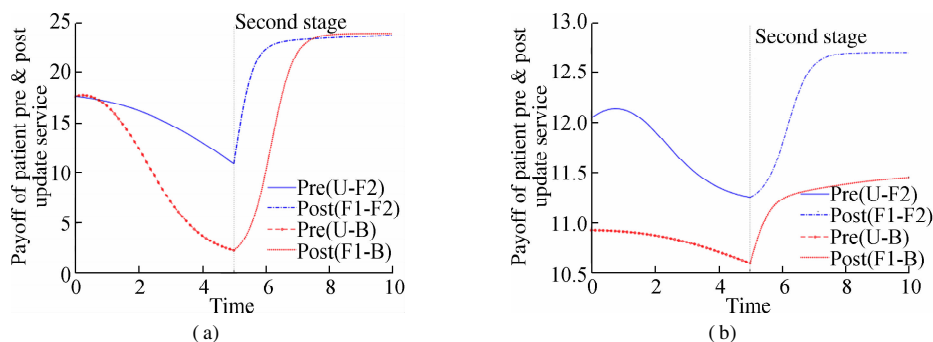


Fig. 5 Patient and HP utility with service updating—reversion. (a) Patient utility; (b) HP utility

In sum, patient service updating is more recommended than HP-oriented service updating to improve HIE sustainability. The HP-oriented service upgrade helps improve the equilibrium utility of both sides without prolonging the time for ESS. Patient-oriented service upgrade helps turn the tide and improve platform sustainability and even speed up the ESS process.

4 Conclusions

1) This study adopts evolutionary game theory to study the dynamic cooperation process between patients and HPs on the HIE service platform. We provide a novel insight to manage HIE sustainability, and the numerical simulation analysis is performed.

2) Information quality and initial user participation affect HIE sustainability. The high initial participation fraction and high data quality of HPs and patients in the HIE platform are essential factors for realizing the SMC mode, which evolves to HVC. The information service upgrade helps to improve the sustainability of the HIE platform and systematically enhance the utility of participants. Patient service updating is more recommended than HP-oriented service updating because of its performance and

time efficiency.

3) To improve the operational maturity and sustainability of the HIE platform, managers can invest more in patient information collection to improve the quality of patient data or create patient-friendly incentives to upgrade services for shaping HVC.

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信息协作下健康信息共享平台的可持续性

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摘要:为解决用户参与度不高导致健康信息共享平台(HIE)无法可持续性运营的问题,首先构建了4种基于价值的医疗服务提供模式(传统医疗模式、协同医疗模式、自我管理模式、价值共创模式)下,患者与医疗服务提供方通过信息共享进行健康管理的演化博弈模型.其次,分析了HIE服务模式的动态演化过程中,共同创造者初始参与比例、共享信息质量等因素是如何影响HIE可持续性以及稳态的医疗服务模式.研究表明:广泛的患者参与比医疗服务提供方参与更有助于维持平台可持续运营.并且,对于平台管理者而言,相较于激励医疗服务提供方信息分享,激励患者共享高质量的健康数据更有助于实现从自我管理模式向价值共创的医疗模式的演化.

关键词:健康信息共享;平台可持续性;信息协作;演化博弈

中图分类号:R197.1